

Play to Gain a New Perspective on Popular Toys

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Toy Analysis

1. Play with the toy for 5-7 minutes. Allow everyone in your group to participate.
2. Check the boxes below that apply to your team's toy. The more boxes checked, the more it is considered to have Universal Design for Play....(aka: more people will buy it and be successful with it).

<i>Skills addressed through play...</i>									<i>Able to be used in many positions</i>	<i>Multiple ways to play</i>	<i>Balance d Sensory Input</i>	<i>Developmentally Appropriate</i>
Fine Motor	Gross Motor	Focus & Attention	Memory	Social	Speech & Language	Tactile	Visual	Cognitive				

3. Use one side of your flip chart paper to answer the following questions?
 - a. What toy did you have?
 - b. What above skills does it address during play?
 - c. What type of sensory input does the toy provide?
 - d. What different positions can you be in when you play with the toy?
 - e. Can you play it in different ways? If so, how? Be creative 😊
 - f. Is it developmentally appropriate? Why or why not?

4. Pick a spokesperson to present your toy to the group. We will get to as many tables as time allows.